

# 8v8 Soccer Rules

## League Structure

### League Play

- One game per week over the course of four weeks.

### Divisions

- Coed
- Fraternity
- Men's Residential
- Men's Open
- Women's Open
- Faculty/Staff

### Player Eligibility

- Participants may play on a maximum of ONE single gender team and ONE coed team.
- Participants are responsible for determining their own eligibility.

### Playoff Eligibility

- Teams with a .500 record, or better, and an appropriate sportsmanship rating, qualify for playoff competition.
- All Faculty/Staff teams qualify for the playoffs.

### Playoff Tournament

- All qualifying teams will play in a single elimination tournament, for each division, at the conclusion of the regular season.

### Location

- All games are played at the OU Recreation Fields, just east of Jenkins Ave.

## 8v8 Soccer Information

- All participants must provide a valid OU ID (with picture) prior to each contest.
  - No OUID = No Play
- 30 Minutes Before Competition
  - Equipment is issued.
- 15 Minutes Before Competition
  - OUID's are checked, and rosters verified.
- 5 Minutes Before Competition
  - Captains are called by officials and supervisors.
- Game Time
  - The game will start on time or be forfeited (at the discretion of the OU Intramural Sports Staff).

## The Game

- 1) There will be two 20-minute halves with a continuous running clock plus a 5-minute half time. There is no extra time.
- 2) A team will consist of 8 players.
- 3) A team may start and play the game with as few as 7 players.
- 4) Substitutions can be made when play has been stopped and the officials are aware. Substitutions must be initiated by the team in possession of the ball when it goes out of play (sideline, goal kick, corner kick). If substitutions are initiated, then both teams may bring in players at that point, if desired. Both teams may substitute after a goal has been scored.
- 5) The field dimensions are 80 x 50 yards while all boxes/markings are of regulation size.
- 6) Any team that gains a 10-goal advantage will immediately be declared the winner.
- 7) There are no timeouts
- 8) No games shall end in a tie; penalty kicks will occur if a game is tied after regulation.

## Clothing and Equipment

- 1) The Intramural Sports Department provides shin guards, colored pennies, and game balls to checkout for each contest.
- 2) Shin guards are not required but encouraged; you may play at your own risk without shin guards.
- 3) The OU Intramural Sports provided soccer ball will be the official ball of play, unless both teams agree to a soccer ball of their choosing.
- 4) Athletic attire is required.
  - a) Participants must wear some type of athletic shoe. No sandals.
  - b) No metal cleats, no toe cleats; appropriate cleats are allowed during play.
  - c) Teams must be the same color [exception: the goalie must wear a different color than the rest of the team]. Pennies are available to checkout from Intramural staff.
  - d) Baseball caps may be worn by goalies; winter/wool hats, head/sweat bands are allowed; nothing that is tied or forms a knot can be worn.
  - e) No pants or shorts with belt loops, denim, or khaki are allowed.
  - f) Players must REMOVE ALL JEWELRY prior to participating, including any viewable body piercing, necklaces, bracelets, and earrings.

## Personal Conduct

- Captains are responsible for the conduct of their players and fans.
- Only the captain is allowed to address an official during play.
- Acts of unsportsmanlike conduct including unnecessary roughness, arguing with officials, fighting, abusive language directed towards officials/opponents will result in player(s) involved being ejected from the game.
- Any player ejected from the game must leave the facility immediately and will automatically be suspended for one contest. Further, they will be ineligible to participate in any intramural sport until she/he meets with Jonathan Dewhirst, Intramural Sports Coordinator.
- If a player is ejected, for any reason, the team may still play with 8 players.
- The Intramural Sports Department has the final say in rule interpretations.

### **Penalties**

- 1) Slide tackling is NOT allowed.
  - a) If a player slides while NOT in proximity to an opponent, play continues. A verbal warning may be issued.
  - b) If a player slides while in proximity to an opponent, play is halted and a direct free kick is issued to the offended team.
  - c) If a player slides and makes contact with an opponent, play is halted and a direct free kick is issued; the sliding player is issued a red card and subsequently ejected.
  - d) Goalies, while in the penalty box, may legally slide tackle and make contact with the ball without punishment.
- 2) Due to the small field and structure of play, no offside rule is in effect.

### **Penalty Kick Shootout**

- 1) If the match is tied at the end of regulation, there will be a penalty kick shootout.
- 2) A coin-toss will determine who kicks first and which goal will be used for penalty kicks.
- 3) Five shots will be taken on the goalie that was in the goal at the end of regulation.
- 4) Teams may choose the shooting order.
- 5) If necessary, the penalty kick shootout will continue, 1 for 1, continuing down the players on the roster card.
- 6) Every team member must take a penalty kick (goalie included) before anyone on the team shall kick for a second time.

### **Coed Modifications**

- 1) Playing with 7 players: 4 females/3 males OR 4 males/3 females.
- 2) Playing with 8 players: 4 females/4 males.
- 3) In the event of a Penalty Kick Shootout, teams must have a minimum of 2 of each gender shoot in the shootout. Males and females must alternate.
- 4) Everyone on the roster must take a penalty kick (goalie included) before anyone kicks for a second time. Exception: to keep the alternating male and female rotation intact, one gender may begin kicking a second time before the other if there are uneven numbers of males and females on the roster.

### **Faculty and Staff Modifications**

- 1) There must be at least one male and one female on the field at all times.
- 2) If penalty kicks are needed after regulation, teams may use any five players to take those kicks. Everyone on the team (goalie included) must attempt a kick before anyone on the roster shall kick for a second time.

For rules not specifically mentioned above refer to the IFAB Laws of the Game.