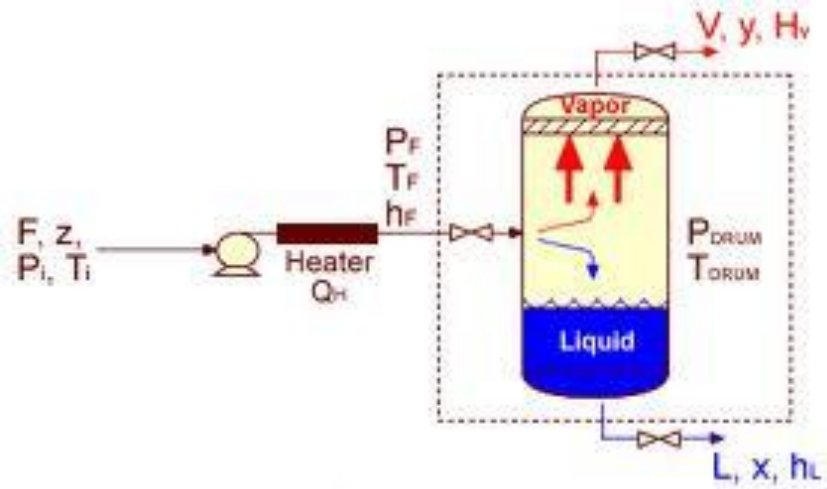


# CHEMICAL ENGINEERING DESIGN & SAFETY CHE 4253

Prof. Miguel Bagajewicz

Flash VLE Separator Design

# FLASH DRUM DESIGN



Vertical vessel



Horizontal Vessel



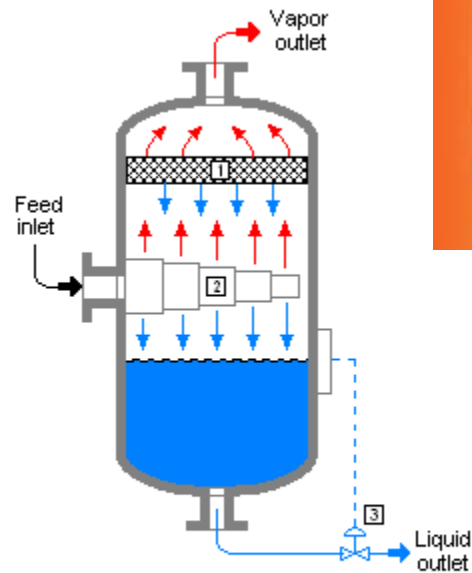
# FLASH DRUM DESIGN

Installed Units

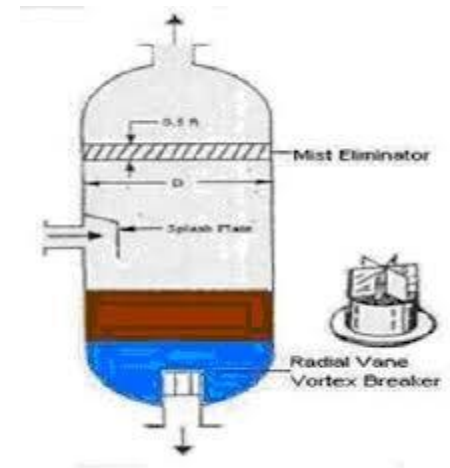


# FLASH DRUM DESIGN

## Deflectors, and Diffusers

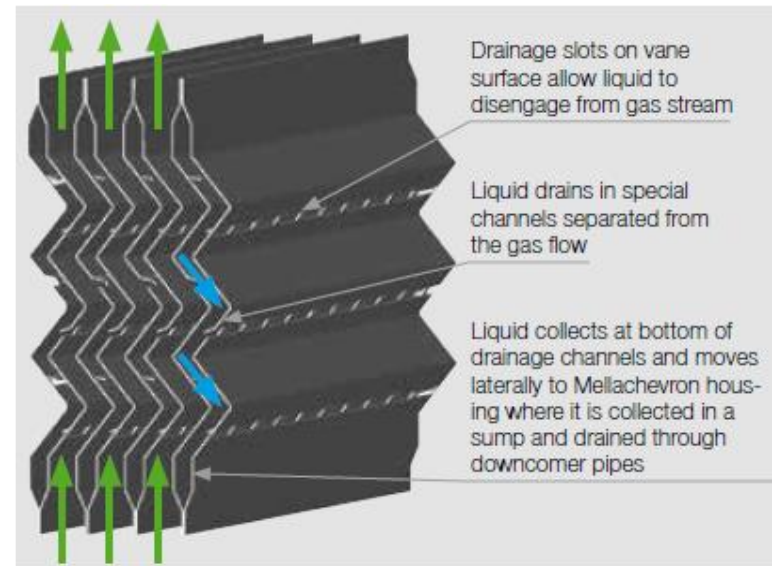
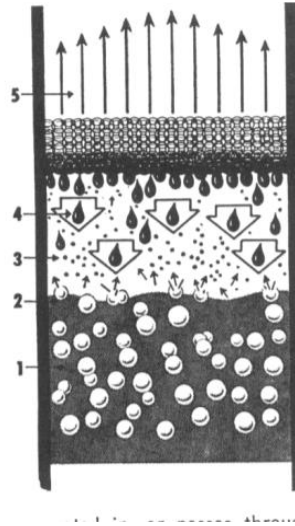


- 1 De-entrainment mesh pad
- 2 Inlet diffuser (distributor)
- 3 Liquid level control valve



# FLASH DRUM DESIGN

## Demisters



# FLASH DRUM DESIGN

## Control Schemes

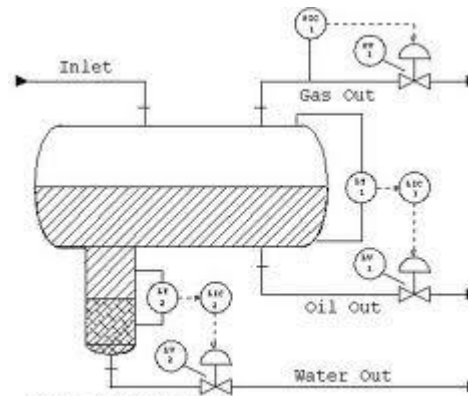
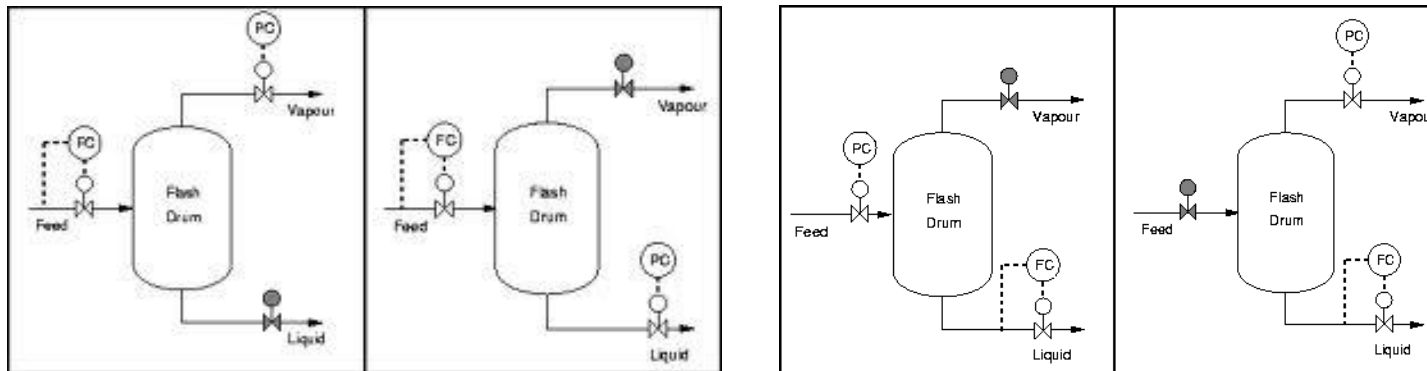


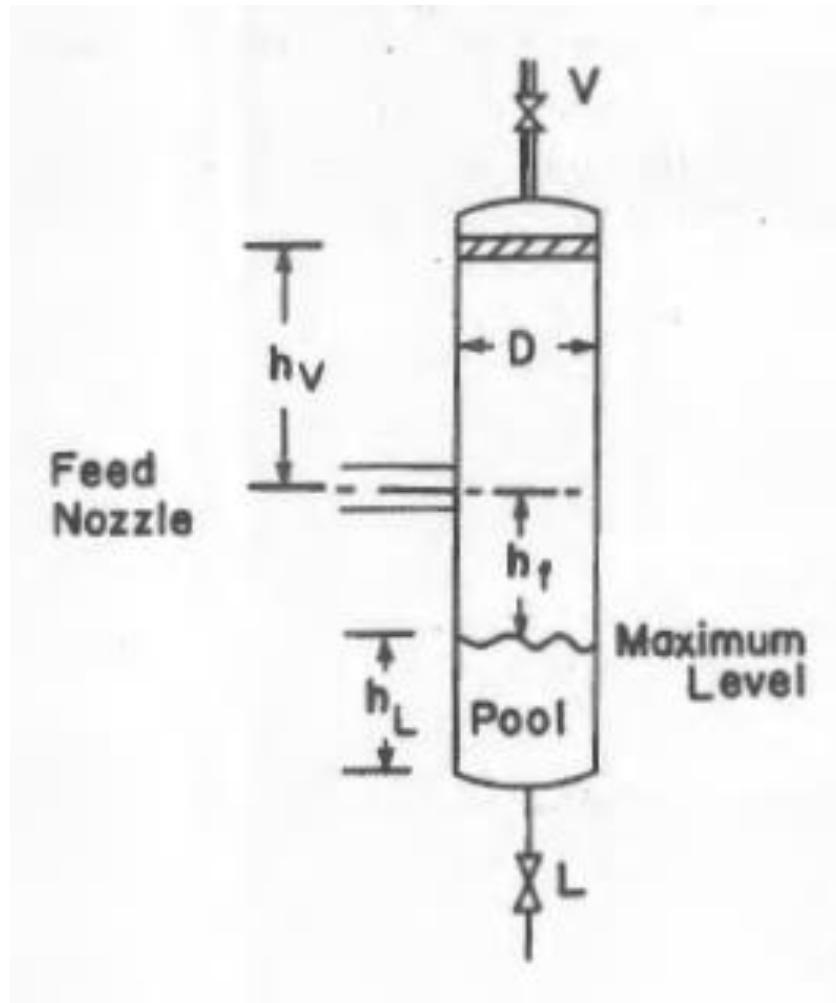
Fig 6-4. A Crude Oil Separator



# FLASH DRUM DESIGN

Dimensions to decide

$D$   
 $h_v$   
 $h_L$   
 $h_f$



# FLASH DRUM DESIGN

Calculations to make

$$F = L + V$$

$$Fz_i = Lx_i + Vy_i$$

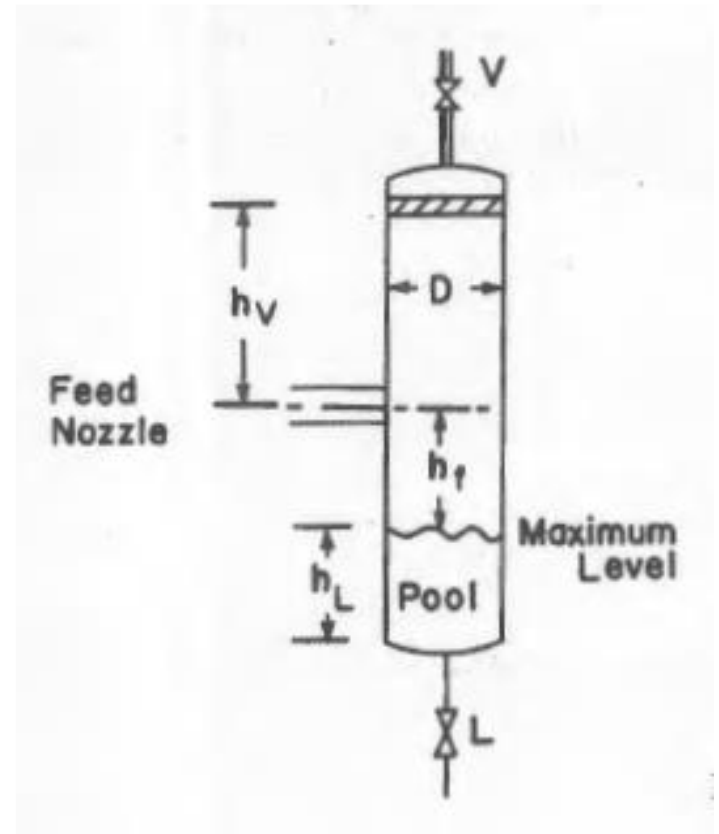
$$y_i = K_i x_i$$

$$\sum_i x_i = 1$$

$$\sum_i y_i = 1$$

$$\Rightarrow \begin{cases} x_i = \frac{z_i}{\left[1 + \frac{V}{F}(K_i - 1)\right]} \\ y_i = \frac{K_i z_i}{\left[1 + \frac{V}{F}(K_i - 1)\right]} \end{cases} \Rightarrow$$

Ratchford Rice Equation (look for it!!)

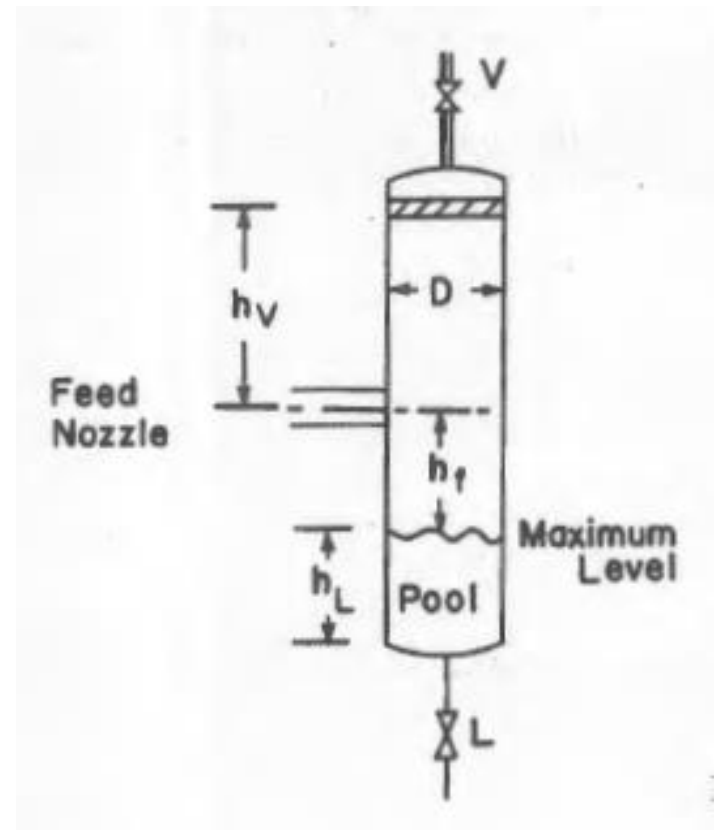




# FLASH DRUM DESIGN

Dimensions to decide

- $D$  related to vapor velocity.
- $h_v$  related to vapor velocity.
- $h_L$  related to level control
- $h_f$  related to flooding

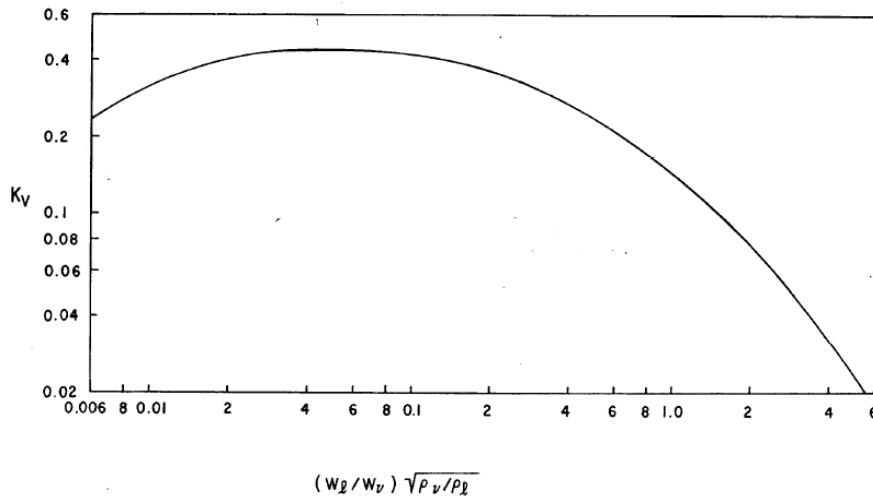


# FLASH DRUM DESIGN

**D** related to vapor velocity.

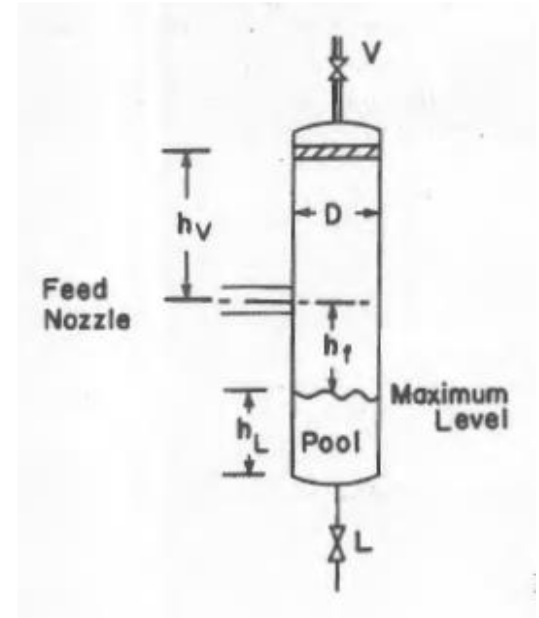
Permitted velocity

$$v_{perm} = K \sqrt{\frac{(\rho_L - \rho_V)}{\rho_V}}$$



$$K = e^{A+B \ln F_{lv} + C(\ln F_{lv})^2 + d(\ln F_{lv})^3 + E(\ln F_{lv})^4}$$

$$F_{lv} = \frac{W_L}{W_V} \sqrt{\frac{\rho_V}{\rho_L}}$$



$$A = -1.877478$$

$$B = -0.814580$$

$$C = -0.187074$$

$$D = -0.014523$$

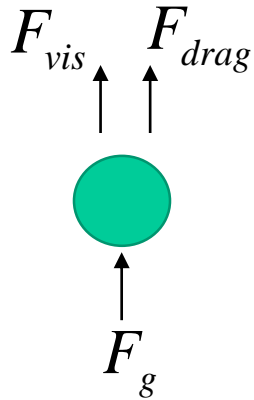
$$E = -0.001015$$

Where do these come from ?



# FLASH DRUM DESIGN

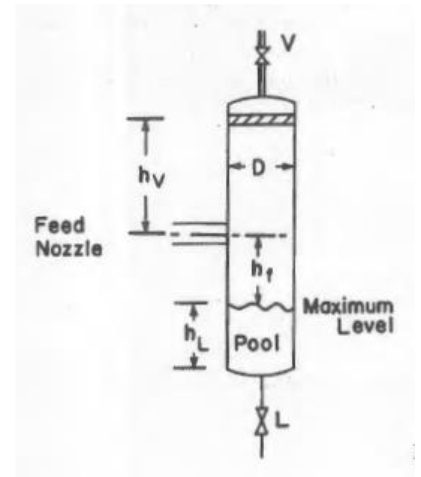
**D** related to vapor velocity.



$$F_{vis} = 6\pi\mu R_d v_d \quad \text{Stokes}$$

$$F_{drag} = C_D \frac{1}{2} A \rho_V v_d^2 \quad \text{drag}$$

$$F_g = (\rho_L - \rho_V) g \frac{4}{3} \pi R_d^3 \quad \text{gravity-Buoyancy}$$



$$F_{drag} + F_{vis} \approx F_{drag} = F_g \Rightarrow C_D \frac{1}{2} (\pi R_D^2) \rho_V v_d^2 = (\rho_L - \rho_V) g \frac{4}{3} \pi R_d^3$$

$$F_{drag} \gg F_{vis}$$

$$\Rightarrow v_{perm} = K \sqrt{\frac{(\rho_L - \rho_V)}{\rho_V}}$$

$$K = \sqrt{\frac{8gR_d}{3C_D}}$$



# FLASH DRUM DESIGN

Dimensional analysis for drag: Force is dependent on velocity, cross sectional area, density and viscosity.

$$f_a (F_{drag}, v_d, A, \rho_V, \mu) = 0$$

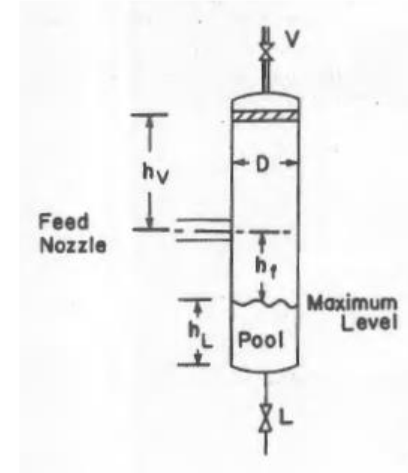
Two nondimensional numbers:

$$Re = \frac{v_d \sqrt{A/\pi}}{\mu} \quad C_D = \frac{F_{drag}}{\frac{1}{2} \rho_V A v_d^2}$$

Therefore

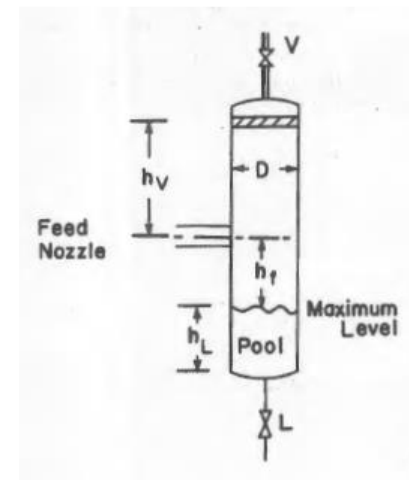
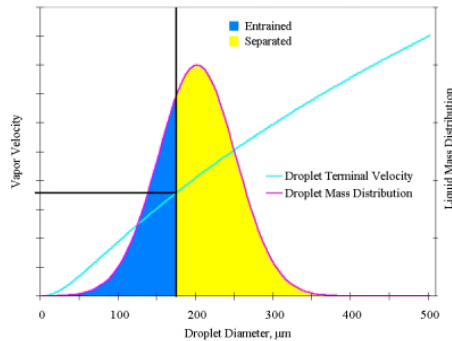
$$f_b (Re, C_D) = 0 \quad \rightarrow \quad C_D = \frac{F_D}{\frac{1}{2} \rho_V A v_d^2} = f_c (Re)$$

Thus  $C_D$  is a function of the particle Reynolds number.  $\rightarrow K = \sqrt{\frac{8gR_d}{3f_c(Re)}}$



# FLASH DRUM DESIGN

But, what  $R_d$  should be used? The criteria is that 5% of the liquid is entrained.



Thus

$$K = e^{A+B \ln F_{lv} + C(\ln F_{lv})^2 + d(\ln F_{lv})^3 + E(\ln F_{lv})^4} \quad ; \quad F_{lv} = \frac{W_L}{W_V} \sqrt{\frac{\rho_V}{\rho_L}} \quad \text{were obtained}$$

fitting experimental data.

$$\text{Therefore } D = \sqrt{\frac{4}{\pi} A} = \sqrt{\frac{4}{\pi} \frac{V}{v_{perm} \rho_V}} \quad . \text{ Here } V \text{ is mass flowrate}$$

Demisters should take care of 4% (or less) of the 5%. **IF DEMISTER IS PRESENT USE K=0.15.**



# FLASH DRUM DESIGN

$$h_v = 36" + \frac{1}{2} \text{diameter of feedline}$$

$$h_f = 12" + \frac{1}{2} \text{diameter of feedline}$$

Who came up with this rule and why?

Not known exactly what is the rationale

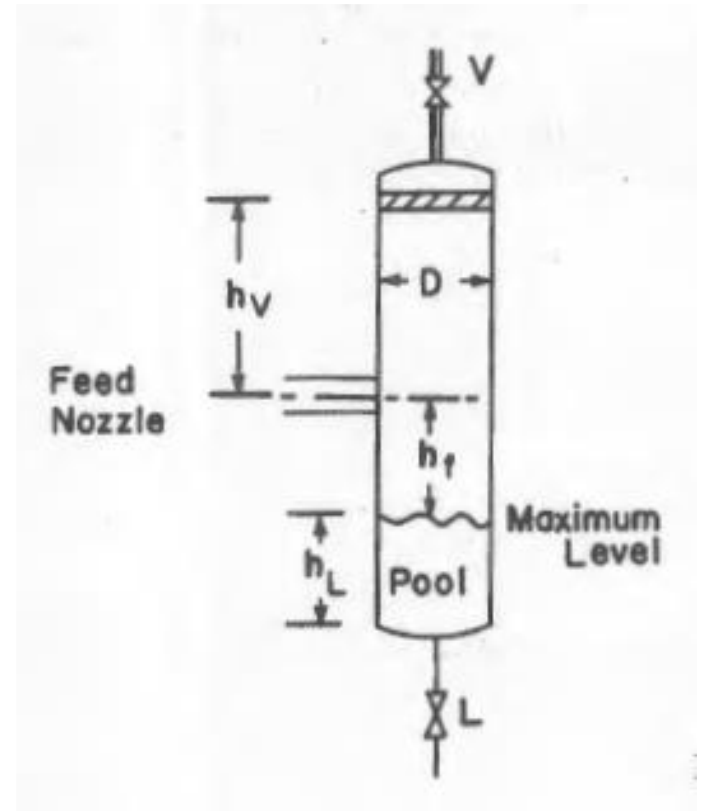
$$h_L = \frac{V_{pool}}{\pi D^2 / 4}$$

Residence Time, Failure Analysis,  
Other Control issues?)

or ~2 minutes residence time. RESIDENCE TIME  
PREFERRED WHEN  $V_{pool}$  IS NOT AVAILABLE

Finally:

$$H = h_v + h_f + h_L$$



Nozzle size

$$(u_{max})_{nozzle} = 100/\sqrt{\rho_{mix}}, \text{ ft./sec.}$$

$$(u_{min})_{nozzle} = 60\sqrt{\rho_{mix}}, \text{ ft./sec.}$$



# FLASH DRUM DESIGN

Final considerations

IF  $\frac{L}{D} < 3$  increase  $V_{\text{pool}}$  (Why???)

IF  $\frac{L}{D} > 5$  Use horizontal drum (Why???)

Different design protocol: Why?

